

Fileman Launcher Index

Overview

[What is Fileman Launcher?](#)

[Installing Fileman Launcher](#)

[Removing Fileman Launcher](#)

[Using Fileman Launcher](#)

[Adding, Deleting and Changing Program Properties](#)

[View Files](#)

[Zip Files](#)

Commands

[Run Programs](#)

[Quit Programs](#)

[Auto View](#)

[View Files](#)

[Zip Files](#)

What Is Fileman Launcher

Fileman Launcher is a utility that allows you to automatically run all your File Manager accessories along with File Manager. Fileman Launcher is installed when you install Drag And Zip or Drag And View. When you run File Manager, Drag And Zip or Drag And View will also be run. As long as File Manager is the topmost program, Drag And Zip's and Drag And View's icon will not be covered up by any other programs. When you exit File Manager, all the programs that you ran with it will be exited automatically. Fileman Launcher installs an "Fml" menu item in File Manager. From the "Fml" menu you can add programs to and delete programs from the list programs that Fileman Launcher runs, change how the programs are run, add command line arguments to the programs, quit all the programs, and rerun the programs. In addition to Drag And Zip and Drag And View, Fileman Launcher can run up to 8 additional programs with File Manager, and quit them when you quit File Manager.

Installing Fileman Launcher

Fileman Launcher is installed automatically when you install Drag And Zip or Drag And View. But if you need to install it manually, all you need to do is add a line to your WINFILE.INI file. The WINFILE.INI is in your Windows Directory. If your WINFILE.INI does not have a section called [addons], create it by entering the line "[addons]" at the end of the file. Under the "[addons]" line, add the following line:

```
"FMLaunchDLL=C:\DZ\FML.DLL"
```

However, instead of the path "C:\DZ\", enter the path where you have FML.DLL. It should be in the directory where you installed Drag And View or Drag And Zip.

That's all you need to do. The next time you run File Manager, Fileman Launcher will be run automatically.

Using Fileman Launcher

Once Fileman Launcher is installed you don't have to do anything. It will be run automatically every time you run File Manager. There will be a menu item called "Fml" on File Manager's menu bar. From the "Fml" menu you can add, delete and change the way Fileman Launcher runs programs.

Removing Fileman Launcher

To remove Fileman Launcher, run the DVSETUP program and choose "Remove Fileman Lanucher".

Adding, Deleting and Changing Program Properties

You can easily add or delete programs from Fileman Launcher or modify how it runs the programs. Just choose the menu item "Modify Program List" from the FML menu in File Manager. A dialog box like this will pop up:



This dialog box shows the programs you have installed in Fileman Launcher and the ways you want to run them. At the bottom of the dialog box are buttons that say "<< Last" and "Next >>"; these buttons allow you to scroll through the program list. You can install up to 10 programs into Fileman Launcher. The upper left of the dialog box will tell you which number program you are viewing. If you want to add a new program, just click on the "Next >>" button till you get to a blank entry. Under the program heading enter the name of the program that you want to run with the full path. If you are not sure where the program is, you can click on the browse button on the right hand side to help you find it.

Under the program name there are three check boxes. They say "Run with File Manager", "Visible with File Manager" and "Remember Icon Position". "Run with File Manager" should be checked if you want the program to be run with File Manager. "Visible with File Manager" will allow you to always find this program when you want to use it with File Manager. When File Manager is on top of the other windows, so will be this program. When another application has the focus, then your program will allow itself to be covered. As soon as you click on File Manager and give it the focus, then your program will appear also. If want this option to be active, see that "Visible with File Manager" is checked. "Remember Icon Position" will remember the position of the application's icon when you close File Manager and will have the icon appear in the same place the next time you run File Manager. These last two options will only be available if you choose to have your application run as an icon. For that you need to have the "Show as icon" radio button on the right hand side checked.

On the right hand side are three radio buttons that allow you to specify how you want the program to be run. You can run the program as an icon. You can run the program "Normal"; that is like running the program from Program Manager. Or you can run the program "Maximized"; a maximized program will fill up the entire screen. Fileman Launcher will give the appropriate command when running the program. Some programs may not respond to the command and run only one way.

At the bottom of the dialog box, just above the "<< Last" and "Next >>" buttons, is an edit field called "Command line arguments". If you want to add any particular command line arguments to modify how the program will be run, you can put them in this field.

If you want to change any entry, just go to it and type your new specifications. Similarly, you can delete any entry by removing its name from the Program field.

Clicking on the OK button will save your changes automatically. Clicking on Cancel will discard your changes.

If you have made any changes to Fileman Launcher's program list, they won't become active immediately. You need to choose the menu item "Quit Programs" from the "Fml" menu. That will close all the running Fileman Launcher programs. Then choose "Run Programs" from the "Fml" menu. That will rerun the programs according to the changes that you've made.

Run Programs

Choose this menu option from the "Fml" menu to run the programs installed in Fileman Launcher. This menu item will only be available if the programs aren't running.

Quit Programs

Choose this menu option from the "Fml" menu to close all the Fileman Launcher programs that are currently running.

View Files

You can view files with Drag And View in two ways. One is by dragging them to the Drag And View icon. The other way is by selecting the "Fml" menu item from File Manager's menu bar and then clicking on "View files". When you drag files to the DV icon, Drag And View will always open up a new window. When you click on "View files" Drag And View will just add the files to an open DV window or open a windows if one is not already open.

Zip Files

If you are running Drag And Zip, you can use this option to Zip files instead of dragging them to Drag And Zip's icon.

Auto View

The Auto View option makes Drag And View even more a part of Windows File Manager. When Auto View is activated, every time you highlight a new file in File Manager, Drag And View will display it. This feature will work only if one file is selected in File Manager at a time. You activate Auto View by clicking on "Fml" in File Manager's menu bar and then choosing "Auto view". When Auto View is active, there will be a check mark in front of it. You can turn off Auto View by selecting it again.

